



FACTSHEET

FAR: LONE SAILS

DESCRIPTION

»FAR: Lone Sails« is a vehicle adventure game. The player needs to maintain and upgrade their unique vessel to traverse a dried-out sea.

FACTS & FIGURES

- Release Date PS4 (America & Europe), Xbox One: April 2, 2019
- Pre-order for PS4 (Europe) and Xbox One starting March 19, 6am UTC
- Available for PC and Mac on [Steam](#), [GOG.com](#) and [Humble Store](#)
- Nintendo Switch: tba
- Playtime: 3–4 hours
- Base price: 14.99 USD

KEY FEATURES

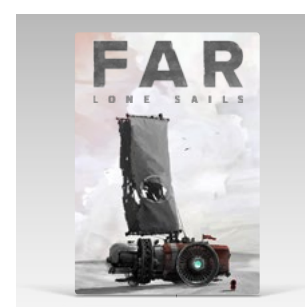
- Master your vessel: Maintain and upgrade your vehicle to overcome numerous obstacles and natural hazards.
- Discover a unique world: Explore a desolate dried-out seabed, follow the trails of your people and find relics and buildings, that tell the story of a civilization on the run.
- Experience an atmospheric journey: Let the sky full of clouds pass by and heed the wind that drives your sails towards the horizon.
- A Zombie-free Post-Apocalypse: It's just you and your machine vs. the big nothing.

STORY

Under cloud-strewn skies, the player travels across a seemingly endless dried-up sea, littered with the remains of a once vibrant seafaring civilization. The game's world is largely devoid of life, yet filled with places to explore and history to discover.

What once was the bottom of an ocean, has turned into a graveyard for submarines and super tankers. Once bustling island settlements have decayed into hilltop ruins. What secrets do they hold? And more importantly... is there any salvage to be found?!

While the greater goal of the journey remains to be uncovered by the player, urgent short-term necessities call for immediate action. The train-like vehicle needs to be fueled, maintained and upgraded to master the challenges that lie ahead...



Accolades (Selection):

- Deutscher Computerspielpreis Best International Game 2019 (Nominee)
- Swiss Game Awards Main Prize & Audience Choice Award 2019 (Winner)
- Game Developers Choice Awards Best Debut 2019 (Honorable Mention)
- Deutscher Entwicklerpreis 2018 Best German Game & Best Game-Design (Winner)
- QUO VADIS Indie Game Jury & Audience Award 2018 (Winner)
- IGF Best Student Game 2017 (Finalist)
- GDC Play Best in Play 2017 (Winner)
- Unity Awards Best Student Project 2017 (Winner)

Trailer: youtu.be/-8HV6fco2C0

Website: far-game.com

Presskit: far-game.com/for-the-press

Twitter: [@FARtheGame](https://twitter.com/FARtheGame)

Facebook: [/FARtheGame](https://www.facebook.com/FARtheGame)

Developer: www.okomotive.ch

Publisher: www.mixtvision.games

Support: far-game.com/support

Mixtvision Mediengesellschaft mbH

Alexandra Palme Leopoldstr. 25 80802 Munich Germany

Phone: +49 89 383 770 924 Fax: +49 89 383 770 920 ap@mixtvision.de www.mixtvision.de



MIXTVISION

